

# Newsletter



**The  
Winners  
Circle**

## “Roll ‘Em!” “Toy Story” Pizza Planet Delivery Toyota Pickup by Joe Leonetti

PHOTO BY TOMMY KORTMAN

by Joe Leonetti & Tommy Kortman

**W**ell Folks, we are getting down toward the end of the 2014 Theme contest series. Last month was the penultimate round of the series. Last month's theme was “Roll-em” which was all about TV and movie themed subjects. Well you could say that last month's winner was...out of this world. (Oh stop it! No need to groan.) Joe Leonetti used a Lindberg Toyota pick-up kit and some scratch building to create the Pizza delivery truck from the animated movie, “Toy Story”. Joe did an amazing job.

**Lucky for me,** Joe can write just as well as build, so here in his own words is a little bit about his model.

**Pizza Planet Toyota 4x4 Pick-up Delivery truck:** Being a huge Disney/Pixar fan I have always wanted to build this vehicle, so I scoured the internet for a suitable Toyota pick-up and found the Lindberg made on in 1/20scale. For the most part the prices were OUTRAGEOUS, upwards of

\$100.00 for this kit. Well if anyone knows me, 30-40 bucks is really stretching the limit of my monthly modeling budget. I prefer to take a “cheaper” kit and see if I can make it look like something I paid much more for. Puttying, sanding, and scribing is a pain but when you get it right, the rewards are really worth it. This year especially I made it a goal of mine to really compete and I placed a model in every monthly contest except one, and almost every model I placed in the competition had been built especially for the monthly contests.

**When I won this Lindberg kit** on ebay for 20 bucks and change with free shipping I was delighted. I received the kit about a week or so later via Priority mail. I opened the box, it was new and still shrink wrapped, and I was pretty

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**NEXT MEETING  
November 7**

- **Theme Contest: “Team Mates!” (yup, 2 model event)**

## Hello Fellow Styrene Junkies!

**W**ell Turkey month is here and the Holidays are near as Old Man Winter starts to return.

**Daylight Savings Time** is here so the nights are longer, giving modelers more time to build for next year's contests.

**I will be keeping** this short because I am very busy. My wife Aunt Trixie has had a heart attack and a stent put in her. She is doing well but has to rest up. I am also in the process of remodeling my kitchen and I want to be done by the by the second week in November.

**Reminder:** December's meeting is the club's annual Christmas Party. Please bring your favorite dish to share. It is also the Fave Five Contest.

**TAFN:** That's All For Now. UB

## Here's Tommy!

**M**uchos Gracias,  
El Presidente'!!

**Well folks,** just like our esteemed albeit brief leader stated, it is November. And that means elections. We will be voting in new officers this month so please try to make it to this month's meeting. November also means the final round of the 2014 monthly theme contest. A big congratulations go out to last month's winner, Joe Leonetti for his "Toy Story" Pizza Planet Delivery Shuttle. See a complete write up on this wonderful model elsewhere in this month's newsletter.

**This month's theme** is "Wingmen". It is all

about teammates and commonality. You will need to bring 2 models to compete in this theme and the models will be competing as one entry. Your entries must have a strong relationship to one another, ie: two planes from the same squadron, two tanks from the same unit, two ships from the same task force. Two race cars from the same team...etc. If you have any questions regarding this theme, please feel free to contact me and I will be glad to help you out.

**I believe that it was** voted on last month to continue the theme contest for next year. As of this writing, it is undetermined as to whether yours truly will continue to administrate the theme contest, or it will be turned over to the new incoming contest chairman. I will discuss this with the new chairman at the upcoming meeting. Regardless of what happens there, we still need ideas for next years themes. Please get your thinking caps on, and be ready with some ideas on Friday.

**That's it for me,** now let's see what's happening with regards to contests this month. And Remember: IT'S JUST A FREAKIN HOBBY, now go build something. ■

## Upcoming Events:

**November 8th**

**LIARS Model Car Challenge**

Theme: Long Roofs – Wagons ,Limos, Vans  
Freeport Rec Center  
130 E. Merrick Rd., Freeport, New York 11520

**November 15th**

**Maraudercon 2014**

Hilton Garden Inn - White Marsh  
5015 Campbell Blvd., Baltimore, Md. 21236  
<http://www.maraudercon.org/>

## Monthly Theme Contests 2014

**JANUARY**

cancelled

**FEBRUARY: Winner - Tom Gill**

"Stone Cold"

**MARCH: Winner - John Goschke**

"Going Green" (*green in color*)

**APRIL - Joe Volz**

"Back to the 80's"

**MAY - John Goschke**

"Nostalgic"

**JUNE**

Gold, Silver & Bronze Contest

**AUGUST Winner - Paul Kopezynski**

"Endless Summer"

**SEPTEMBER Winner - Charlie Lockard**

"You're an Animal"

**OCTOBER - Joe Leonetti**

"Roll 'Em!" (*TV and Movie subjects*)

**NOVEMBER**

"Team Mates" (*yup, another 2 model event*)

**DECEMBER**

Favorite Five contest

# Monthly Contest Theme Proposals – 2015

by Mike Turco, 2015 DVSM Contest Chairman

**T**he ideas are rolling in, and rolling through my head, for next year's monthly themes. I'm presenting them here in advance of the November meeting to elicit approval and/or stimulate additional theme topic suggestions. I'll select from those listed unless somebody comes up with better ones (vice president's decision is final). I'd like to get everyone's ideas and suggestions at the November meeting so that I can finalize the slate of 2015 themes and present them in December. If we hold the Gold/Silver/Bronze contest next June and the Favorite Five in December, we'll need ten themes. Here are eight plus other possibles:

- **"The Thirties"**. Models of subjects from 1930-39.
- **"Double Trouble"**. Models with two of something (EXCEPT ENGINES), e.g., two-seat cars; two-masted ships; biplanes, twin-boom (e.g., P-38, P-61) or two-seat aircraft (e.g., F-111, trainers); motorcycles (no trikes); two-stage rockets; twin-gun anti-aircraft armor vehicles; two-headed zombies, etc.
- **"Japan"**. A model of any Japanese subject. Left over theme from last year cancelled due to weather.
- **"Out of Production"**. Model must be from a defunct manufacturer, i.e., Aurora, Strombecker, Comet, Frog, Collect-Aire, Accurate Miniatures, Renwal (original), Hawk (not Testors), Jo-Han, Lindberg (original 1950's Lindberg kits ONLY), pre-"S" Revell kits (original 1950's Revell kits ONLY). NO REISSUES ALLOWED. Must

have original instructions and/or box.

- **"Third Reich"**. Any German car, plane, ship, figure, rocket, or armor subject from 1933-1945.
- **"On the Waterfront"**. Model depicts something that floated, e.g., ships/boats; flying boats or amphibian aircraft; armor moved over water; Gemini space capsule; 1959 Buick pontooned by Cubans trying to escape to Florida; figure of a surfer or Esther Williams, etc.
- **"Aftermarket"**. A model kit with something aftermarket added (except decals), e.g., photo-etch, resin parts (like cockpits; or tools, bags, & fuel cans on tanks), metal landing gear that replaced the kit plastic ones, added ordnance (missiles, bombs, etc.), resin car body or body parts. Must have instructions or box of aftermarket stuff.
- **"The Twenty-First Century"**. A model of anything that was made from 2001 to 2015.

## OTHER POSSIBLES:

- **Semper Fi** – Model of US Marines' subject.
- **Concepts and Prototypes** – Model of something designed but never built; or prototype version, e.g., YF16, concept car.
- **Cats & Dogs** – Model of a subject with a cat or dog name or nickname.
- **No Big Six** - Model can't be of a US, British, German, Japanese, French or Russian subject.
- **Sci-Fi & Fantasy**.

## 2014 Theme Contest Point Standings to Date

	Jan.	Feb.	Mar.	April	May	July	Aug.	Sept.	Oct.	Nov.	Totals
Kopczynski, Paul		2	3	4		5	4	2			20
Leonetti, Joe		4	4	1	1	2		5			17
Gill, Tom		5	3	2	1	2	1				14
Goschke, John			5		5	3	1				14
Turco, Mike		1	2	1	3	3	1	2			13
Volz, Joe			3	5			2	3			13
Tomczak, Paul		3	3		1		3	2			12
Hogg, Greg		1	3		1	4	1	1			11
Rakos, Rod		3	4		1		1	1			10
Anderson, Dave		2		3	2		2				9
Lockard, Charlie			2				5	2			9
Sandone, Nick		1	2		4		1				8
Kortman, Tommy			4		3			1			8
Rifkin, Howard				1	1		1	4			7
Tiewski, Frank		1	2	1	1						5
Pritchett, Matt			4								4
Haas, Butch		1			1	2					4
Vattilana, Joe			3				1				4
Senner, Don					1		2				3
Jones, Keith					1	1					2
Scheidemantle, Dennis		1									1
Cicconi, Bob							1				1



# October Display Highlights

Photos by Tommy Kortman



"Captain Midnight" Silver Dart by Mike Turco



"Strategic Air Command" B-47E, 1/72, by Howard Rifkin



"Midway" SBD-3 Dauntless, 1/48, by Joe Volz



"Flying Tigers" P-40C Tomahawk by Paul Kopczynski



"Star Trek" NCC-1701-e Enterprise by Paul Tomczak



Flintstonemobile by Rod Rakos

# October Display Highlights

Photos by Tommy Kortman



*"Christine" '58 Plymouth Fury, 1/25, by Charlie Lockard*



*"Mad Max, The Road Warrior" Police Interceptor, 1/24, by Tommy Kortman*



*"Munsters" Coach, 1/25, by Greg Hogg*



*Dodge Charger Modified Stock Car, 1/25, by Eddie Isnardi*



*British Matilda Tank, 1/48, in-prog., by Jim Rosado*



*Soviet JS-2, 1/48, in-prog., by Jim Rosado*



## Winner's Circle: "Toy Story" Toyota Pickup *Continued from page 1*

happy with the mold and overall the kit fit together really well. But I knew before I started to build the kit that I had to scratch build the cap. I purchased sheet styrene and measured the dimensions of the truck bed. I eyeballed the height of the cap compared to the height of the truck cab. I measured it all out, including the window holes and used those measurements on the styrene and used a metal ruler and hobby knife to cut out the four sides and roof. The roof was tricky because it is higher at the rear two-thirds and has a slope to the front. I simply cut progressively smaller pieces of styrene and White Squadron puttied in the slope and sanded the heck out of it to get just the right contours. I then painted the cap Tamiya flat white. I used black wire for the window molding and brushed it Tamiya semi-gloss black. Supermarket clear plastic cookie containers worked perfectly as the clear glass windows with a bit of Tamiya smoke airbrushed as a tint.

**The next thing** that I had to build was the white and red "rocket sign". I tried to shape it from a bit of Styrofoam and white putty but the putty ate the Styrofoam. So what I ended up with was a little wrinkled, deflated football shaped mess. So I opened my spares box and found a 1/48 scale P-51 wing-tank that I cut the middle third out, eyeballed the three red rocket fins from styrene and glued it together, and there I had my little rocket sign.

**I assembled the kit** as instructed out of the box, but bleached away the plating on the chrome sprue and then painted it rattle-can silver to remove the shiny look. I came across two of these generic "America's Best" brand silver spray cans in my garage and it's really more of an Aluminum semi-gloss finish. It lays dead flat on any surface without drips and dries as fast as acrylic.

**I assembled the engine** painted it with the above mentioned paint then assembled the chassis, drive train and drilled-out exhaust and painted that Tamiya semi-gloss black

I also painted the rims and the interior dash the same color. The rest of the interior was painted Tamiya flat deck tan and I used a fine point brown marker for shadowing and weathering. I then assembled it without any trouble. Before I painted the exterior I had to create the decals I needed for the trucks signage. I googled "PIZZA PLANET LOGO" and found this, scaled it down, and printed a series of them on clear decal paper:



**I painted the middle of the truck doors** gloss white



and once the paint was dry, cut masking tape the exact size as the door signs and masked over the white paint where the decal would go. I also used cut around two others and used them for the rocket roof sign.

**I assembled the cab** and the truck bed and it was ready for paint. I used Tamiya flat lemon yellow mixed with flat white in a 4-1 ratio. This gave me the pale faded color I wanted. I then completed the assembly of the kit without any hiccups at all. The final and really the most important part of the build was the weathering.

**In the movie** this truck is a faded filthy rust bucket used as a device to transport our heroes Woody and Buzz Lightyear around town to rescue lost toys. The problem begins when Buzz is convinced that he is in fact a real Space Ranger and Woody assures him that the pizza delivery truck is a space transport and that Pizza Planet is in fact a real planet. Once there Buzz is determined to return to his home planet by boarding an arcade style crane game shaped like a rocket. There our heroes meet the little green three-eyed aliens who worship the claw as their God who chooses "who will go and who will stay".

**Sorry, back to the model...** I then airbrushed the deck tan paint all around the areas of the truck where dirt collects and rust starts to form, around the windows, under the molding and under the cap, near the wheels and around the bumpers. I tried not to get too aggressive. I used the same technique with the same with the cap, except I used flat panzer gray to give it filthy overall grime that this model needed.

**Thanks a lot,** for that wonderful write up, Joe. I would just like to add that no canopies were damaged in the making of the Pizza Planet Delivery Shuttle. Congratulations on a great winning model, Joe. ■

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**Why?** The International Plastic Modelers' Society/USA, of which Delaware Valley Scale Modelers is a chapter, finances the insurance required for our monthly meetings and for model contests around the country, and offers a make and take program for young modelers. Encourage the enjoyment of modeling in all its forms: aircraft, armor, cars, ships, fantasy, figures, military or civilian, beginner or advanced, join IPMS/USA! "By Modelers, For Modelers"

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